# An Insight into Some Aspects of Rough-Neurocomputing



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#### What is Neurocomputing anyway?

- □ Field of research that deals with behaviour of artificial neurons and artificial neural networks.
- Technique used in approximation and classification tasks.
- Title of journal published by Elsevier.
- ....

or

A computational paradigm that makes use of simple processing units bound together by internal connections in order to achieve higherlevel results.

#### Our idea of neurocomputing

#### A computing paradigm that:

- Uses simple processing units neurons.
- Connects processing units to make exchange of information possible.
- Adopts to requirements by strenghtening or weakening connections between processing units.
- Achieves desired goals by adaptation (learning) with use of algorithmically effective procedures.
- Provides robust, noise-tolerant and flexible results.

# Rough Sets and

#### **Artificial Neural Networks**



## What do they bring to the table?

#### **Rough Sets:**

- Reduction
- Approximations (in RS sense)
- Classification especially decision rules

#### **Artificial Neural Networks:**

- Learning and adaptability
- Robustness and flexibility, tolerance to noise
- Approximation (in numerical sense)
- Natural approach to continuous data classification (e.g., signals)

#### From RS to ANN

Rough set techniques used for reduction, feature selection and preprocessing of training data for ANN. One of first ideas joining RS and ANNs, still in circulation today.

- M. Szczuka (1998). Rough Sets and Artificial Neural Networks.
  In: L. Polkowski and A. Skowron (eds.), Rough Sets in Knowledge
  Discovery 2: Applications, Case Studies and Software Systems, Physica-Verlag, Heidelberg, pp. 449-470.
- J. F. Peters and M. S. Szczuka. Rough neurocomputing: A survey of basic models of neurocomputation. In James J. Alpigini, James F. Peters, Andrzej Skowron, and Ning Zhong, editors, Third International Conference on Rough Sets and Current Trends in Computing RSCTC, volume 2475 of Lecture Notes in Artificial Intelligence, pages 308-315, Malvern, PA, October 14-16 2002. Springer-Verlag.

#### **ANNs for RS**

- Using learning/adaptation abilities of a neural network to solve some of RS problems.
- Supplementing rule-based RS classifiers with a neural network that solves conflicts between rules i.e., provides voting mechanism.
- M. Szczuka, *Refining classifiers with neural networks*, International Journal of Intelligent Systems 16 (2001) pp.39-55.
- M. Szczuka, P. Wojdyłło, *Neuro-wavelet classifiers for EEG signals based on rough set methods*, Neurocomputing 36 (2001) pp.103-122.

#### Rough Neurons

Instead of processing pure signal the neuron caters upper and lower approximation of the incoming information.

Lingras, P.J. 1998. Comparison of neofuzzy and rough neural networks, Information Sciences: an International Journal, Vol. 110, pp. 207-215.

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# Rough-Neural Computing vs. Rough-Neurocomputing

Rough-Neural Computing: Techniques for Computing with Words S.K. Pal, L. Polkowski, A. Skowron (eds.) Springer-Verlag, 2004  $\boldsymbol{w}_{n}$  $W_i$ 

#### Rough-Neurocomputing Revisited



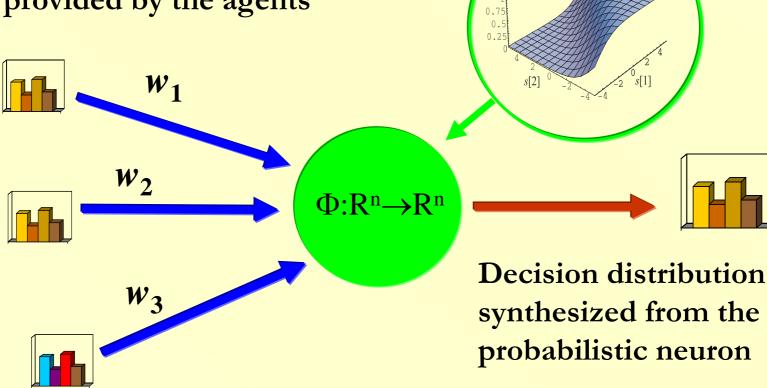
Feedforward Concept Networks

#### Classification of complex objects

- Real-world concepts are often compound of parts (sub-concepts)
- Sub-concepts create (unknown) structure
- There may be nontrivial dependencies between sub-concepts
- Sub-concepts can be constructed separately
- Knowledge about a final concept may be distributed among many classifying agents

#### The concept synthesis – example

Decision distributions provided by the agents



# Probabilistic neural network

 $x_n = \langle x_n[1], \dots, x_n[r] \rangle$ 

$$s_{j}[k] = \sum_{i=0}^{n} v_{ij} x_{i}[k]$$

$$x_{0} = \langle x_{0}[1], \dots, x_{0}[r] \rangle$$

$$t \begin{bmatrix} k \end{bmatrix} = \sum_{j=1}^{m} w_{j} y_{j} \begin{bmatrix} k \end{bmatrix}$$

$$x_{1}$$

$$w_{1}$$

$$w_{m}$$

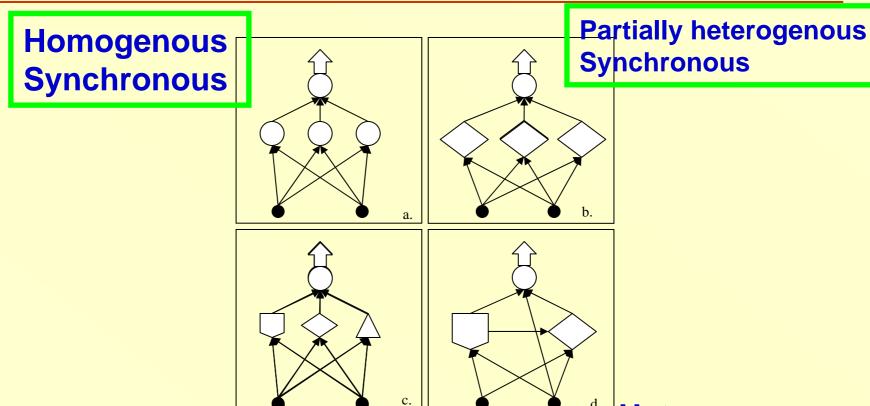
$$y_{m} = \phi(s_{m})$$

$$v_{nm}$$

$$x_{0} \begin{bmatrix} k \end{bmatrix} = \ln(\Pr(d = k))$$

$$x_i[k] = \ln(\Pr(a_i = v_i / d = k))$$

#### Types of structures



Fully heterogenous Synchronous

**Heterogenous Asynchronous** 

#### Concepts



#### Concepts and granules (1)

- A concept is an element drawn from a parameterized concept space
- By a proper setting of parameters we choose the right concept
- We do not demand that all concepts come from the same space

## Concepts and granules (2)

- Our informal definition of a concept space can be referred to the notion of an *information granule* system S=(G,R,Sem)
- G is a set of parameterized formulas called information granules
- R is a parameterized relation structure
- □ Sem is the semantics of G in R

## Concepts and granules (3)

- In our approach, we focus on the concept parameterization and, especially, on the ability of parameterized construction of the new concepts from the others
- Our understanding of a concept space can be regarded as equivalent to an information granule system
- The terms "concept" and "granule" may be used exchangeably

## Weighted compound concepts (1)

By a weighted compound concept space C we mean a space of collections of sub-concepts from some sub-concept space S, labelled with the concept parameters from a given space V:

$$C = U_{X \subseteq S} \{ (s,v_s) : s \in X, v_s \in V \}$$

# Weighted compound concepts (2)

For a given compound concept

$$c = \{ (s, v_s) : s \in X_c, v_s \in V \}$$

the subset  $X_c \subseteq S$  is the *range* of c

□ Parameters v<sub>s</sub> ∈ V reflect relative importance of sub-concepts s ∈ X<sub>c</sub> within c

#### Example 1

- Let us consider the ensemble of classifiers working on the same data
- Answer of each classifier: the set of decision values and corresponding belief coefficients
- □ DEC the set of decision values
- WDEC the family of sets containing decision values and belief coefficients

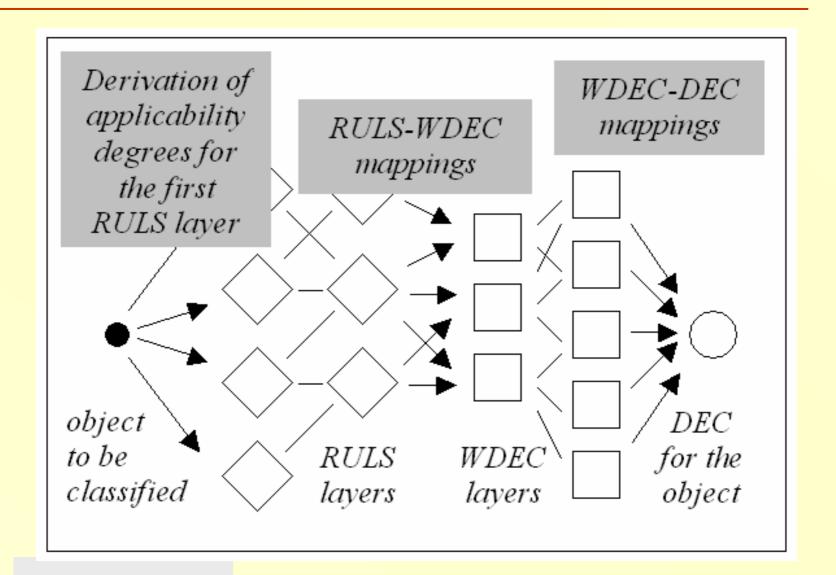
#### Example 2

- Let us consider the rule based system
- DESC the family of rule descriptions
- RULS the family of decision rule sets
- Every decision rule is compound of:
  - its description (in DESC)
  - its decision characteristics (in WDEC)
  - $\blacksquare$  its importance (V = R)

#### **Concept Networks**



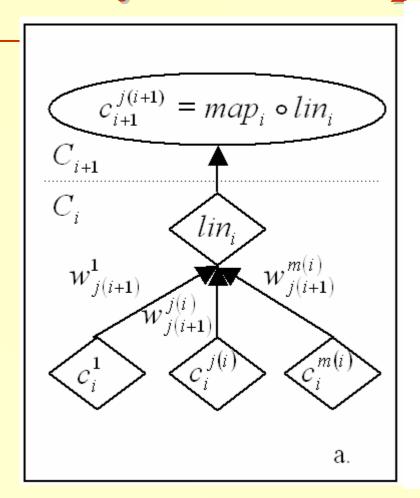
#### Concept hierarchy RULS-WDEC



#### Neural concept scheme

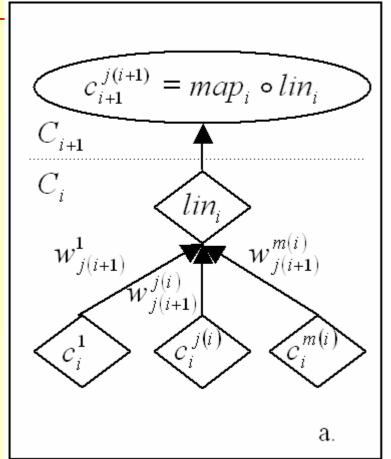
- $\mathbf{C} = \{ C_1, ..., C_n, C \}$  is a collection of concept spaces ( C is the target space )
- MAP = {  $map_i : C_i \rightarrow C_{i+1}$  } is a collection of concept mappings, which are the functions linking the consecutive concept spaces
- LIN = {  $lin_i$  :  $P(C_i \times W_i) \rightarrow C_{i+1}$  } is a collection of generalized linear combinations with respect to  $W_i$
- ACT =  $\{act_i : C_i \rightarrow C_i\}$  is a collection of activation functions, which can be used to relate the inputs to the outputs within each i-th layer of a network

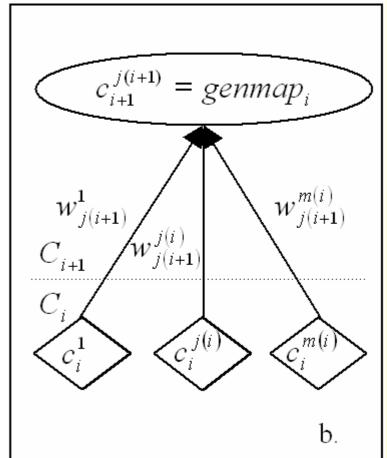
#### Two ways of concepts' combination



We may either apply generalized linear combination inside space  $C_i$  or use **generalized** (weighted) **concept mapping** 

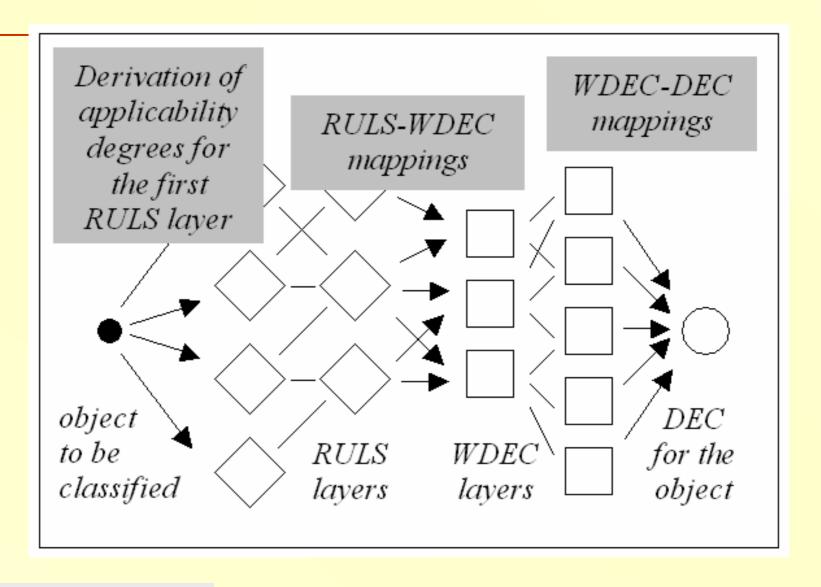
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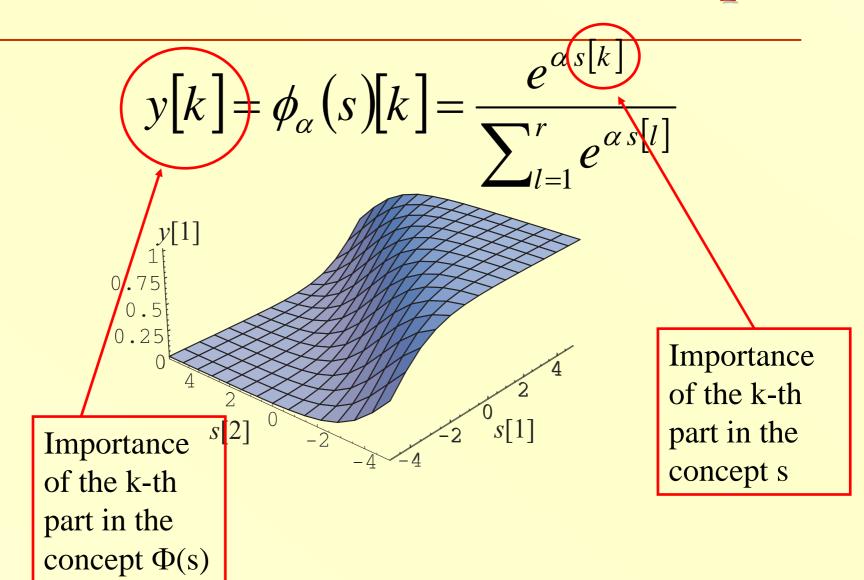


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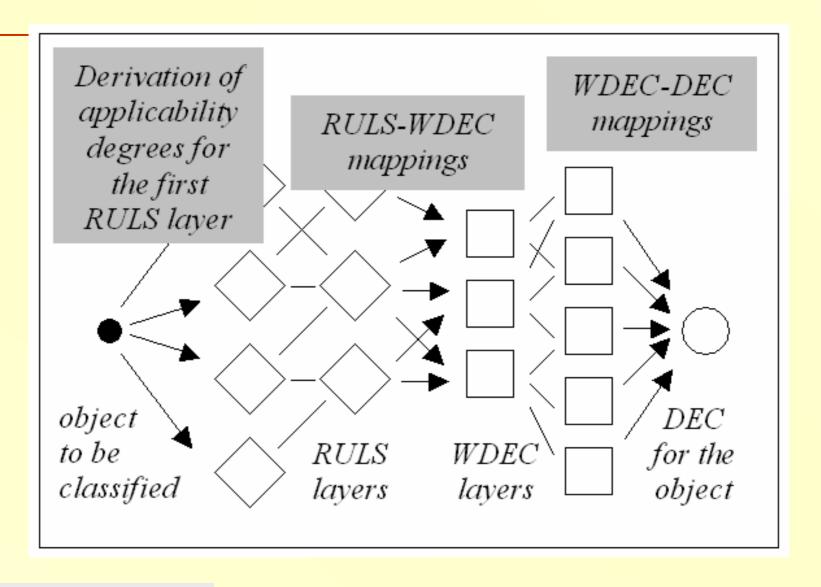
## Concept hierarchy RULS-WDEC



#### Activation functions – example



## Concept hierarchy RULS-WDEC



#### Network error – example

Distance between distributions h and d

$$dist(h,d) = \sqrt{\frac{1}{2} \sum_{k=1}^{r} (h[k] - d[k])^2}$$

is maximally equal to 1

It equals 1 only if h and d correspond to different simplex vertices

## Derivative error in backpropagation

$$\frac{\partial E(w_1, \dots, w_m)}{\partial w_j} = (h - d) \circ D\phi(t) \circ y_j^T$$

$$\frac{\partial E(v_{11}, \dots, v_{nm})}{\partial v_{ii}} = (h - d) \circ D\phi(t) \circ w_j D\phi(s_j) \circ x_i^T$$

#### **Derivatives**

$$\phi_{\alpha}(s)[k] = \frac{e^{\alpha s[k]}}{\sum_{l=1}^{r} e^{\alpha s[l]}} \implies D\phi_{\alpha}(s) =$$

$$\alpha \cdot \begin{bmatrix} \phi_{\alpha}(s)[1] \cdot (1 - \phi_{\alpha}(s)[1]) & \cdots & -\phi_{\alpha}(s)[1] \cdot \phi_{\alpha}(s)[r] \\ \vdots & \ddots & \vdots \\ -\phi_{\alpha}(s)[r] \cdot \phi_{\alpha}(s)[1] & \cdots & \phi_{\alpha}(s)[r] \cdot (1 - \phi_{\alpha}(s)[r]) \end{bmatrix}$$

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Feedforward concept networks

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# Thank you!

